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## Game of War

1. Shuffle the cards. Divide the deck in half. Each player begins with 26 cards.

2. Each players flips up two cards. Add the cards. The highest total wins all four of the cards shown. (Variation: Players may subtract the cards and lowest value wins!)


## Game of War

3. The players continue the game. Each players flips two more cards off the top of his/her pile.

4. If the cards add up to the same total, it is called, "War!" It is similar to a tie.

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## Game of War

5. The players must now flip three cards face down to break the tie or win the war.

6. Then each player chooses two cards to flip up.


## Game of War

7. Add up the two new cards.

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8. The highest sum wins all ten cards shown.
(Variation: Add up all four cards that are face up. The highest sum wins all ten cards.)


## Game of War

9. When a player runs out of cards to flip, he/she shuffles the winning cards to create a new pile from which to flip.

Shuffle the winning cards.


No more cards to flip.

Shuffled cards
ready to continue play.

10. The game continues until one player is out of cards. The player with all 52 cards wins!

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