

Promoting Success for You & Your Students!

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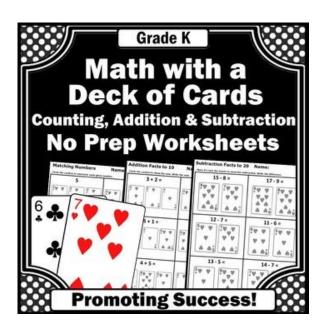
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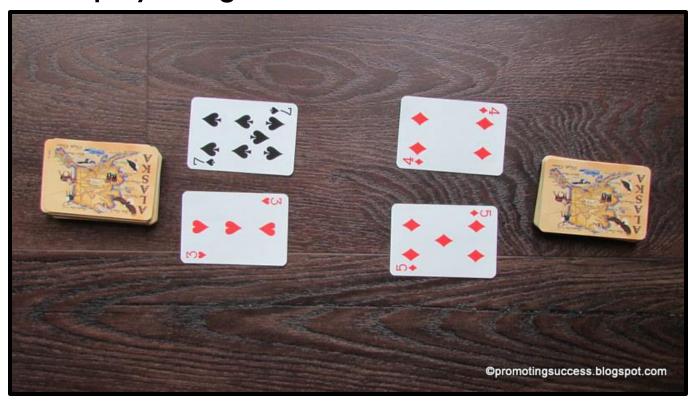
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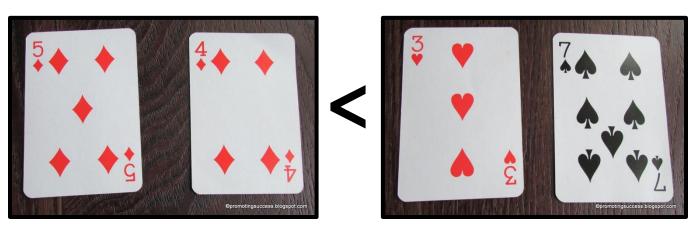
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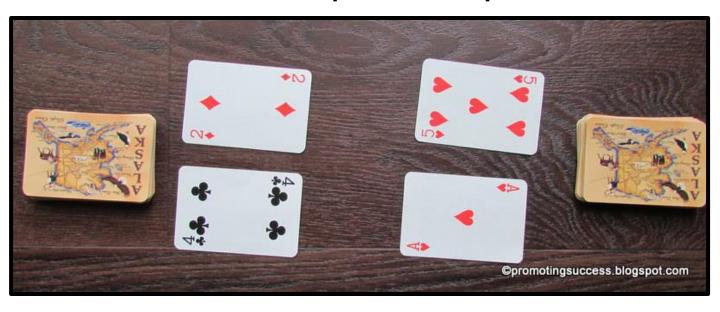
1. Shuffle the cards. Divide the deck in half. Each player begins with 26 cards.



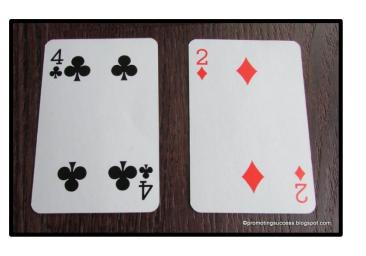
2. Each players flips up two cards. Add the cards. The highest total wins all four of the cards shown. (Variation: Players may subtract the cards and lowest value wins!)

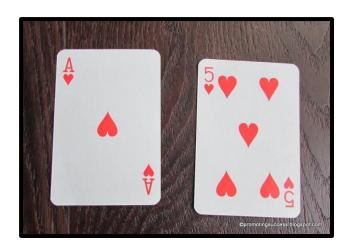


3. The players continue the game. Each players flips two more cards off the top of his/her pile.



4. If the cards add up to the same total, it is called, "War!" It is similar to a tie.

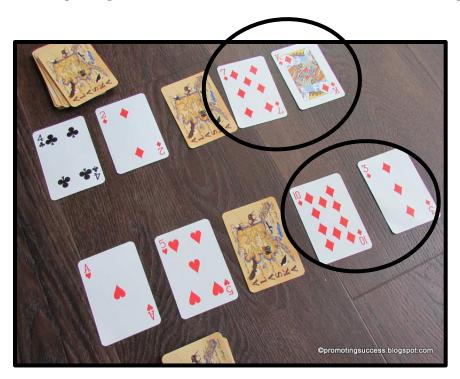




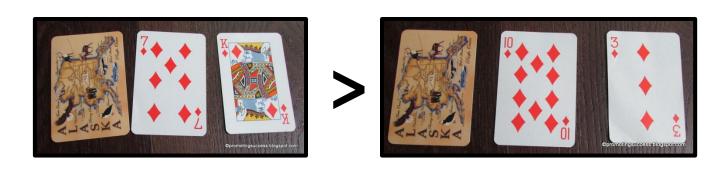
5. The players must now flip three cards face down to break the tie or win the war.



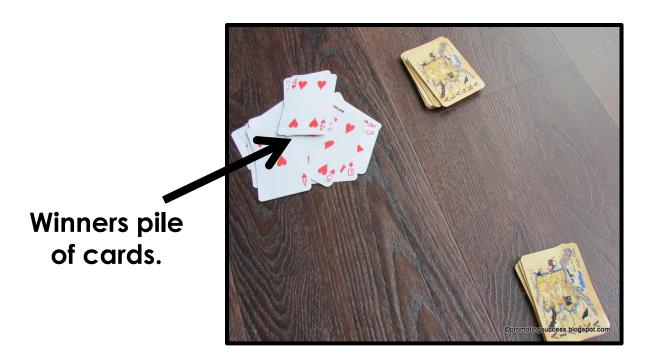
6. Then each player chooses two cards to flip up.



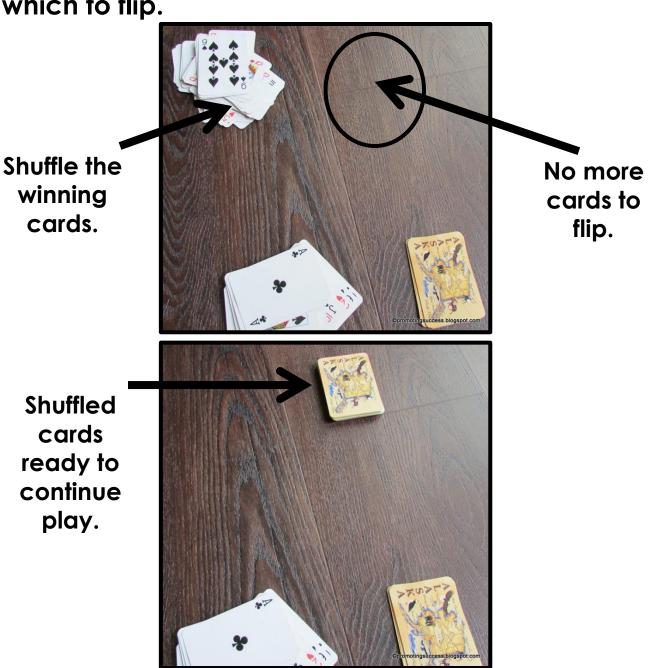
7. Add up the two new cards.



8. The highest sum wins all ten cards shown. (Variation: Add up all four cards that are face up. The highest sum wins all ten cards.)



9. When a player runs out of cards to flip, he/she shuffles the winning cards to create a new pile from which to flip.



10. The game continues until one player is out of cards. The player with all 52 cards wins!

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